

FEATURES

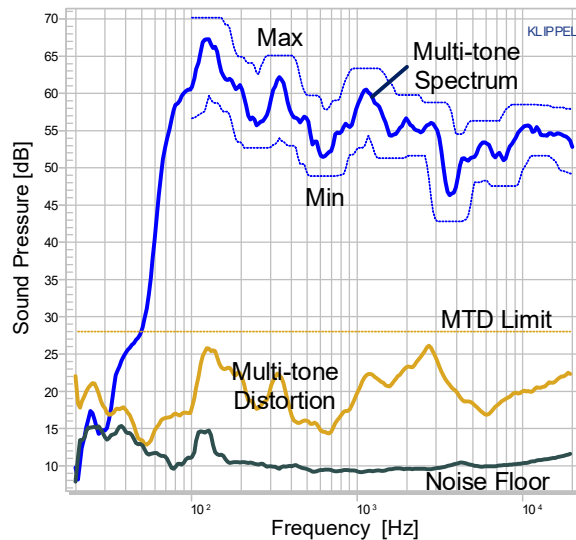
- Multi-tone stimulus
- Multi-tone spectrum
- Multi-tone distortion summing harmonic and intermodulation distortion
- Analysis of input current or sound pressure
- Compliant to IEC60268-21

BENEFITS

- „Fingerprint“ testing of speaker and sound systems
- Diagnostics using multi-tone distortion
- Ensures overall consistency of production
- Optional noise floor check



Multi-tone Task Results



DESCRIPTION

The multi-tone distortion task is an add-on to the QC end-of-line test system. This module can be inserted as a test step (task) in any existing QC test. It is based on multi-tone test signals.

Multi-tone stimuli excite not only harmonics distortion (such as chirp signals used in SPL task) but also intermodulation distortion that provide a much more comprehensive distortion pattern than harmonics alone. Due to the higher number of excited frequencies it is not possible to separate distinct causes and symptoms which as can be done for harmonics and IM distortion analysis. In fact, multi-tone distortions are used to identify a distortion fingerprint which is a meaningful quality measure of audio products since multi-tone stimuli are quite close to normal music signal properties.

A multi-tone test can be applied to acoustic (sound pressure) and electric (input current) signals using a microphone or a Klippel Analyzer hardware (PA, KA3). This allows a separation of symptoms caused by the electro-mechanic part of the audio product (current) or includes in addition also vibration and radiation effects (sound pressure).

CONTENT

1 Overview 3

2 Examples 4

3 Requirements 6

4 Limitations 6

5 Output 6

6 References 7

1 Overview

1.1 Principle

The stimulus is a multi-tone signal. The excited frequencies are used to calculate the multi-tone spectrum curve. The response signal between excited frequencies is caused by distortion or measurement noise and is used to calculate the multi-tone distortion curve.

1.2 Results

Multi-tone Spectrum

To calculate the multi-tone spectrum the magnitudes of the excited frequencies are analyzed. The frequencies between two excited lines are caused by distortion.

SPL:

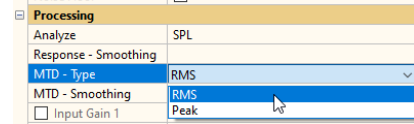
$$L_{MT}(f) = 20 \cdot \log(p(f_{MT}))$$

Current:

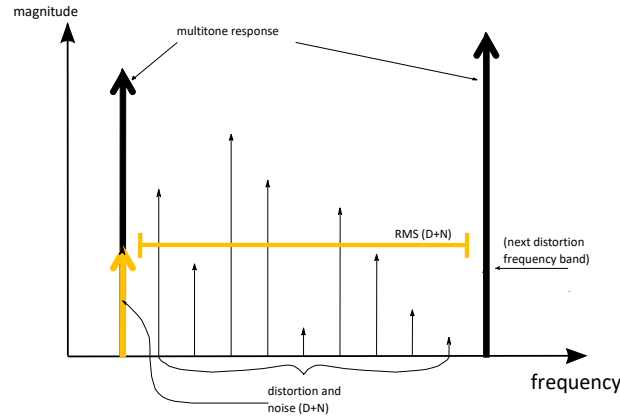
$$I_{MT}(f) = 20 \cdot \log(I(f_{MT}))$$

Multi-tone Distortion

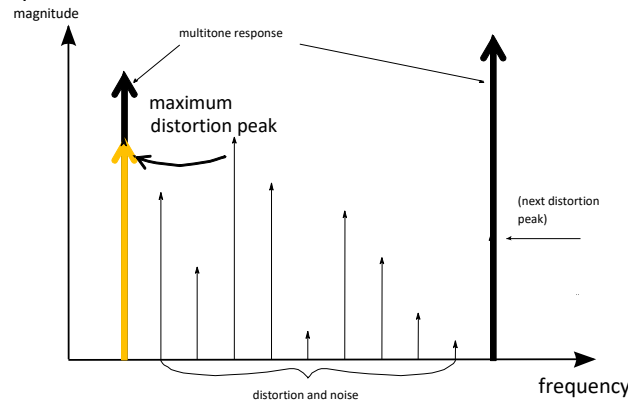
The multi-tone distortion type can be selected:



Option "RMS" sums the distortion and noise between 2 excited frequencies as rms value.



Option "Peak" yields the maximum (peak) of the distortion between two excited frequencies.



The distortion value is assigned to the lower excited frequency bin to allow better comparison and postprocessing.

Noise floor

A pre measurement without excitation may be optionally performed. The duration is identical to the test time and doubles the overall time for this task.

2 Examples

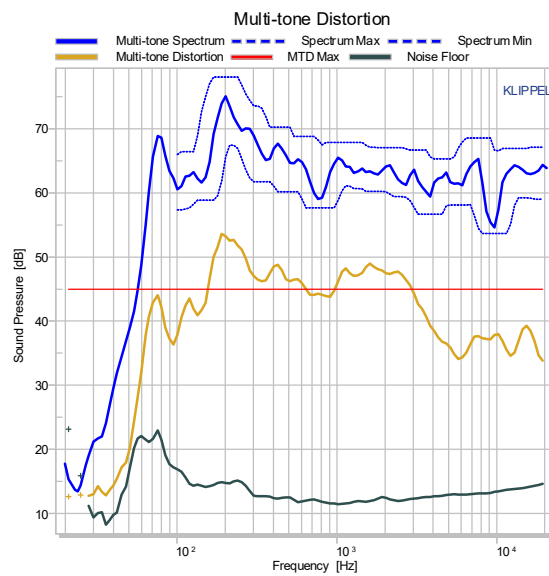
2.1 Example 1

SPL Measurement

A studio monitor was measured in a normal room in 1m distance at high level. The multitone spectrum shows the expected, almost flat response characteristics above 80Hz (blue).

The multi-tone distortion (orange) are relatively high compared to the fundamental response. A limit was chosen to ensure at least 20dB distance between distortion and fundamental. In this example the limit was violated and therefore the QC verdict was FAIL. Compared with a THD measurement it is obvious that multi-tone distortion does not decay with frequency (excursion) but are relatively constant in this case due to a dominant amount of intermodulation distortion.

The noise floor was measured as well showing a distance of >20dB to the distortion which is an indication for a reliable distortion measurement.



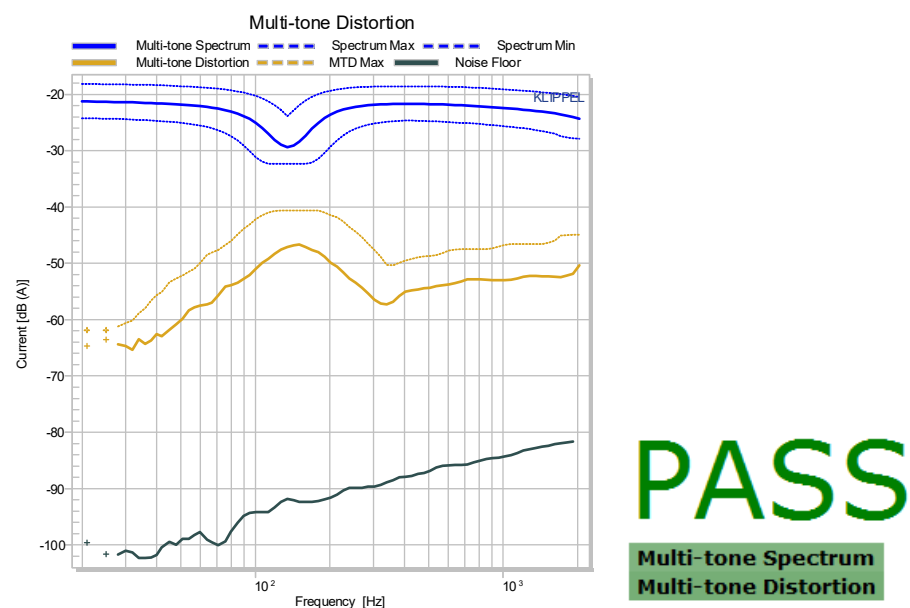
FAIL
Multi-tone Spectrum
Multi-tone Distortion

2.2 Example 2

Input Current Analysis

A 8" woofer was tested for modulation distortion in input current. The fundamental component (blue) shows the typical dip at resonance where the impedance is high and hence the input current is low. However, at of there is usually the highest excursion. Since dominant non-linearities in transducers are depending on excursion, in this frequency range the multi-tone distortion are highest. In this example the distortion are checked against a reference DUT, which was defining the limit curves (with some head-room). The currently measured DUT did not deviate considerably from the reference and therefore the QC test returned a PASS.

Again, noise floor was sufficiently low. Acoustic disturbances are not reflected in the noise floor, which is a bonus for input current analysis.



3 Requirements

3.1 Hardware	
Audio Device	For sound pressure analysis any test hardware (PA, KA3, soundcards) can be used. For current analysis Klippel Hardware (PA, KA3) is required.
Mixed devices, Bluetooth	For mixed audio device (capture device not identical or synchronized to playback device) the multi-tone task is not recommended. A potential clock drift will deteriorate the results especially at higher frequencies and the peak distortion. If a measurement under such conditions is inevitable, the test time should be chosen as short as possible (0,2s) and the bandwidth restricted to about 1-2kHz.
License device	A Klippel Dongle (USB) or Klippel Analyzer 3 (KA3) is required as license device.
Microphone	For sound pressure analysis any hardware compliant microphone can be used.
Test enclosure	For acoustic tests in production, a noise shielding test chamber is recommended.
3.2 Software	
QC System	QC Standard software + Multi-tone Task
R&D System	R&D application: The Multi-tone Task can be operated alone or in any combination with other QC tasks.

4 Limitations

4.1 Device Under Test	
Electro-acoustical transducer	Any electro-acoustical transducer (speaker) producing sound and having any signal input can be tested.
Electro-mechanical transducer	Any electro-mechanical transducer (shaker) may be tested as well using acceleration sensors. A laser may be used alternatively but usually the SNR of standard laser sensors based on triangulation principle is not sufficient for accurate distortion analysis.
4.2 Acoustical (Sound Pressure only)	
Noise disturbance	Controlled acoustic environment ensures consistent results. A test enclosure for QC-application is recommend. Note, noise detection is not yet available. It will be added in a later revision.

5 Setup

5.1 Setup Parameter Limits						
Parameter	Symbol	Min.	Typ.	Max.	Unit	
STIMULUS & ACQUISITION						
Frequency range	f_{start}, f_{stop}	0.1	20	80 k	Hz	
Test time	t_{test}	0.2	0.5	20	s	
Multi-tone Resolution (logarithmic)	R	1	12	200	frequencies / octave	
Preloop (factor of test time)		0	0	20		

Averaging (factor of test time)		0	0	20	
PROCESSING					
Spectral Smoothing (may be disabled)	S_{Fund}	1	Off	99	Part of octave
Multi-tone Distortion Smoothing (may be disabled)	S_{MTD}	1	Off	99	Part of octave

6 Results

6.1 Results			
Measure	Symbol	Unit	QC Limits Applicable
Multi-tone Spectrum	$L_p(f)$	dB SPL / dB rel 1A	✓
Multi-tone Distortion (rms)	MDS_{rms}	dB SPL / dB rel 1A	✓
Multi-tone Distortion (peak)	MDS_{peak}	dB SPL / dB rel 1A	✓
Noise Floor	N_{floor}	dB SPL / dB rel 1A	

7 References

7.1 Related Modules	<p>R&D:</p> <ul style="list-style-type: none"> • Multi-tone Measurement (MTON) • Live Audio Analyzer (LAA) • Distortion Measurement (DIS) • Transfer function measurement (TRF) <p>QC:</p> <ul style="list-style-type: none"> • Sound Pressure Task (SPL) • Spectral Analysis Task (SAN)
7.2 Manuals	Multi-tone Distortion Task User Manual
7.3 Publications	<p>IEC 60268-21</p> <p>W. Klippel: Physical and Perceptual Evaluation of Electric Guitar Loudspeakers</p> <p>Voishvillo, et. al. , “Graphing, Interpretation, and Comparison of Results of Loudspeaker Nonlinear Distortion Measurements,” J. Audio Eng. Society 52, No. 4 pp. 332-357 (Apr. 2004)</p>
7.4 Application Notes	<p>AN16 Multi-tone Distortion Measurement</p> <p>AN46 Test Enclosure for QC</p>

Find explanations for symbols at:

<http://www.klippel.de/know-how/literature.html>

Last updated: 2021-05-26

Designs and specifications are subject to change without notice due to modifications or improvements.

